

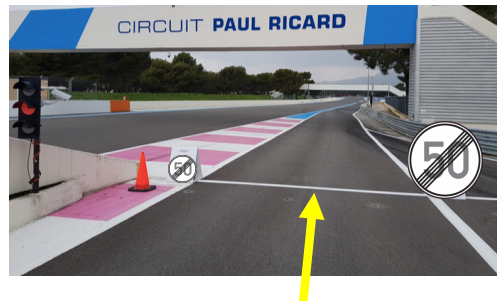
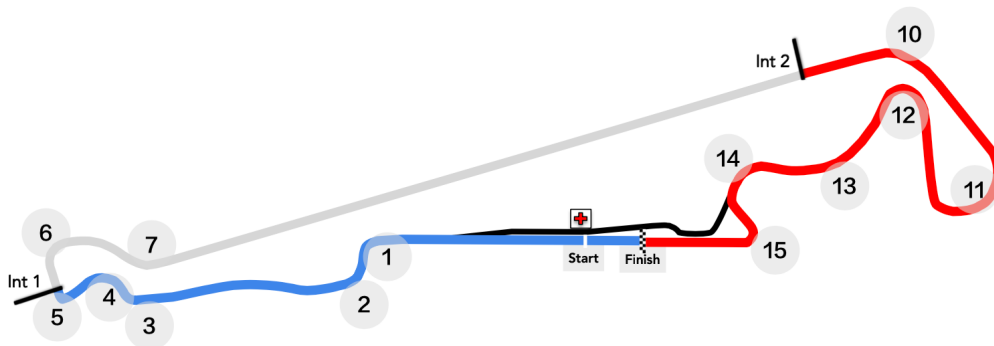
Team Manager & driver briefing

1. EVENT SPECIFIC DATA:

- 1.1 Signaling: at the "Line" on the right-hand side, electronic board.
- 1.2 Safe positions are marked in ORANGE,
- 1.3 All cars must fit the 3D-equipment for the purpose of testing the track limits control.
- 1.4 Backlit numbers are mandatory: If not working, it must be repaired at the next pit stop.
- 1.5 Do not cross the white line exiting the pit lane (no part of the car on the blue part), a blue flashing light at pit exit warns drivers leaving the pits of others cars approaching on the track and a flashing arrow on the end of wall at pit exit announces cars leaving the pit lane,
- 1.6 Race director radio: RACE CONTROL 7: 468.1875. Radio Check 10 to 15 minutes before each session, all teams to answer OK + Car # on the team messaging App. **For a radio check contact the Pit Lane manager.**
- 1.7 The FIA track limits rules will apply all around the circuit. Track Limits: exit turns 7 and 10 open, back on track before the floppies.



Paul Ricard (FRANCE)

Circuit length: 5771 m (1aV2) Start line offset: 111 m Pole Position: LEFT
Int 1 at: 1583 m Int 2 at: 3412 m Start line up: T12 to T14
Safety Car: 1st lap: T14 Race: Pit Exit Lights OFF: T10
Pit IN to Pit OUT 541m



2. GENERAL INFO

- 2.1 Pit Lane: 50 KPH. Penalty Box: **In front of your pit garage controlled by the team.**
- 2.2 Notice board: "<https://www.gt-world-challenge-europe.com>" - **Calendar** PAUL RICARD- Click on "Notice Board"
- 2.3 To receive (Add or remove addresses) the official documents by Mail, contact Murielle the secretary in charge of communications on sporting@sro-motorsports.com
- 2.4 Team messaging App: create an account on "<https://fanatec-gtwce.minsh.com>". The App will be used to send Summons, Request forms, incident reports, decisions and other urgent information. During the sessions only "everybody" messages.
- 2.5 The "incident reports" can be used if you are directly involved (ONLY). If you are not directly involved you can enter an official protest to the stewards.
- 2.6 "FAST LANE OPEN" signal may be given from five minutes before the start of the session to allow cars to line up at pit Exit. In case of red flag stop in front of your pit garage not in the fast lane.
- 2.7 **The driver causing a red flag situation during qualifying will have his best time so far in the session cancelled.**
- 2.8 1st Yellow or Red flag info has priority regardless of the transmission medium; Radio, marshal, in car marshalling system, light.
- 2.9 Wheels (warm tyres) to the grid - before pit lane closes,
- 2.10 Pit gantry cameras mandatory recording during all sessions - pit stops – Correct time set on the camera.
- 2.11 When the car stops, nobody in front of the car or standing behind the panels - use lollipops.
- 2.12 On track, flashing head lights Max 3 times between two corners,

- 2.13** CAR POSITION: Beginning of each session 45° nose in direction of pit exit, race and pit stop practice in parallel
- 2.14** CONTACT: by mail or via the Messaging App **Everybody Messages ONLY.**
- 2.15** For insurance reports please send me a message with the following info: Team official name – Session - date / time of the incident - location - Driver – Incident
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3. FULL COURSE YELLOW (FCY) and SAFETY CAR (SC) PROCEDURES

- 3.1** The FCY can be used during practice, qualifying or race. **The warning instruction FCY will be given on the Team Radio with an automatic countdown on the screens, the official info to the drivers is provided by the in-car marshalling system: « 10 seconds”, “9, 8, 7, 6, 5, 4, 3, 2, 1, FCY”.**
- 3.2** The FCY boards (not the flags) will be presented by the marshals at the 10 seconds signal – from that moment overtaking is forbidden.
- 3.3** At Zero, boards and waved yellow flags will be shown at all marshal posts and all cars must be at a constant speed of 80 km/h. Overtaking is forbidden and **cars must proceed in single file**. The board and flag will also be shown at the Line and at pit EXIT. If appropriate, double waved yellow flags will continue to be displayed at the post prior to the incident. The pit lane entry and exit will remain open.
- 3.4** In the case of a short FCY, to end the procedure the information « Restart on short notice » will be given on team radio. **After a 10 seconds countdown on the in-car marshalling system, the information “Green flag” will be given on the monitors and on the radio.** FCY board will be removed and green flags will be shown at all marshal posts. It will also be shown at the Line and at pit EXIT.
- 3.5** An FCY period will always be declared before the SC is deployed, except if the SC is deployed during the 3 first laps. The SC will enter the track during the FCY procedure to catch the leader. If necessary, it will overtake cars or will use a green light to signal to any cars between it and the race leader that they should pass. When the track will be cleared and the SC will be in front of the leader it will turn on its lights and the SC boards will replace the FCY. The cars must form up in single file behind the SC no more than five car lengths apart, overtaking remain forbidden until the cars pass the Line after the SC has returned to the pits. **Drive-through and Stop and Go Penalties can be performed once the track is declared green.**
- 3.6** During the SC procedure Pit Exit remain GREEN. When the SC will pass the START Line pit exit will be closed (RED lights). When the last car of the group behind the SC will pass pit exit it will be GREEN again
- 3.7** End of SC procedure, **Drive-through and Stop and Go penalties can only be performed once the car passed the line.**

4. TRACK LIMITS:

- 4.1** Drivers must use the track at all times and may not leave the track without a justifiable reason. For the avoidance of doubt, the white lines defining the track edges are considered to be part of the track but the kerbs are not. Should a car leave the track for any reason, the driver may rejoin.
- 4.2** However, this may only be done when it is safe to do so and without gaining any advantage. A driver will be judged to have left the track if no part of the car remains in contact with the track.
- 4.3** During the free practices the drivers will be warned and stopped, if necessary, lap times can be cancelled.
- 4.4** During qualifying, if you cut by mistake slow down not to improve your time in that sector. If an improvement is detected the lap time will be cancelled. On the third time the best lap time of the driver will be cancelled.
- 4.5** During the race, if you gain a position or any advantage by cutting give it back as soon as possible. Any car, which is suspected of gaining any sort of advantage from doing so, will be penalized.
- 4.6** The team will be warned on the timing monitors, the 2nd time the car will get a warning flag. After a final warning, At the 4th time the stewards can impose a drive through penalty.

5. RACE:

- 5.1** The start countdown will be announced by means of boards. Start: Red lights turned to Green. NO weaving from Turn 11. Lining up from T12. At Turn 14 cars must be properly lined-up and tightly grouped for the rolling start. The leading car will slow down to 50KPH at the entrance of the last turn.
- 5.2** At the exit of the last turn the leader may increase his speed to 110 KPH. All cars must pass above the grid boxes for the standing start. Cars are racing when the lights turn to green. Any driver outside the 2 x 2 formation before the lights go green will be penalized for jumped start.
- 5.3** If there is a problem during the formation lap, the leading car will remain in front of the cars and the red lights will remain ON. Yellow waved flags will be shown all around the circuit. In case the problem happens after the leading has left the track, the pole man will be in charge of the speed. The start will be declared at the end of the first formation lap

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